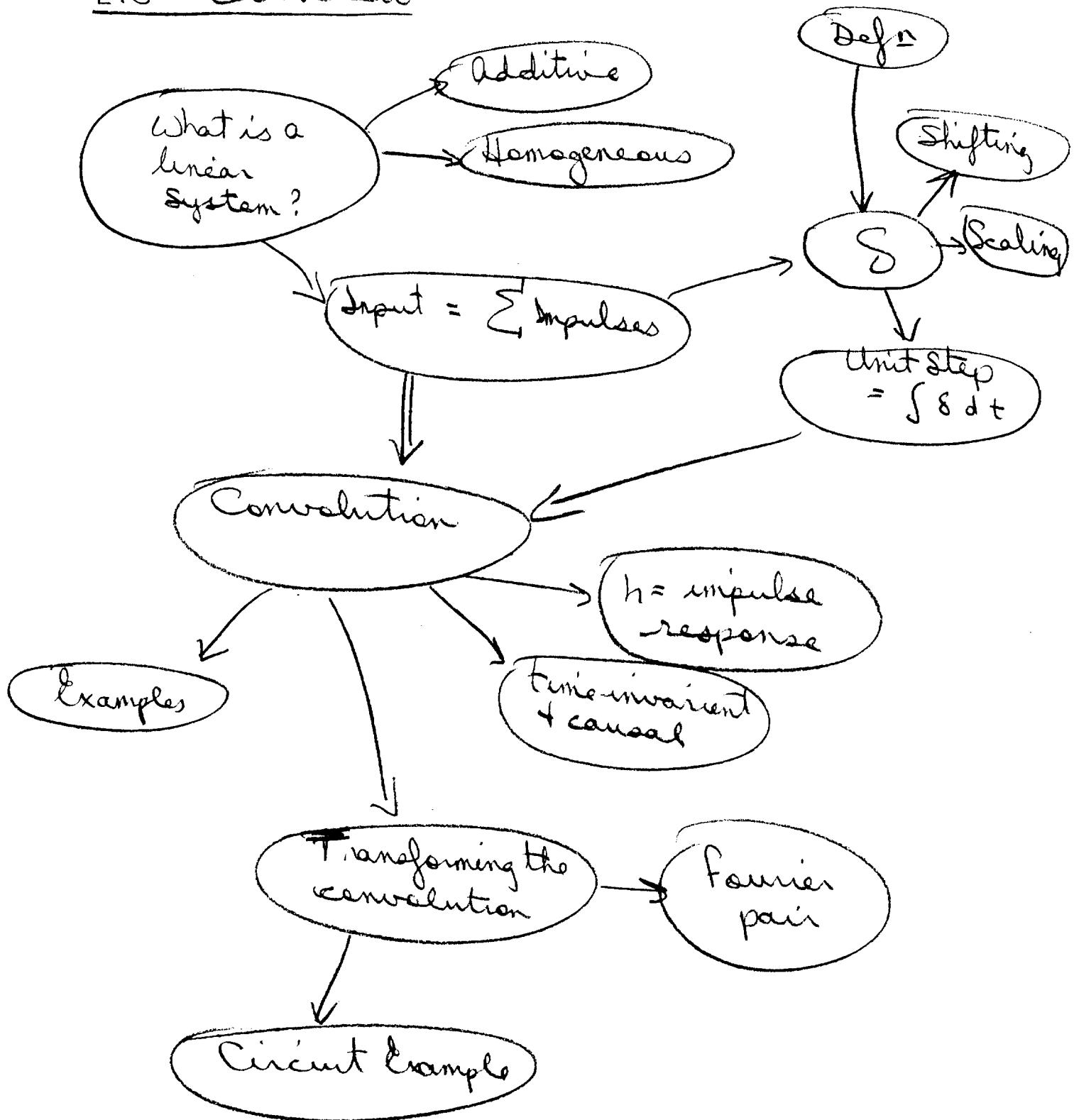


Chapter 2 - Linear Systems

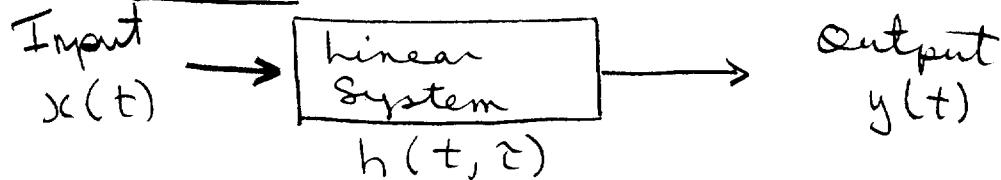
2.0 Overview



Chapter 2 - Linear Systems

(following Peebles 8.1)

2.1 Definition



The system "operates" on $x(t)$ to give $y(t)$
 ie $y(t) = L[x(t)]$
 ↑ general operator

The system is linear if response to sum of inputs

$$(ie \quad y(t) = L \left[\sum_{n=1}^N x_n(t) \right])$$

is the same as the sum of responses to the individual inputs

$$(ie \quad y(t) = \sum_{n=1}^N x_n L[x_n(t)] = \sum_{n=1}^N x_n y_n(t))$$

Linear = additive + homogeneous
 $L[\sum x] = \sum L[x]$
 $L[(x+y)] = L(x) + L(y)$

Any input can be regarded as a collection of impulses, ie

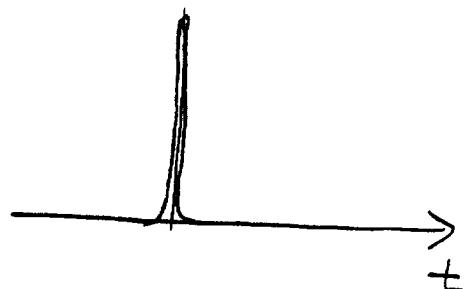
$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t-\tau) d\tau$$

But before we explore this, we need to look at the δ -function.

2.2 The Delta Function, $\delta(t)$

$\delta(t)$ is the delta function

$$\begin{aligned}\delta(t) &= \infty \quad \text{when } t = 0 \\ &= 0 \quad \text{when } t \neq 0\end{aligned}$$



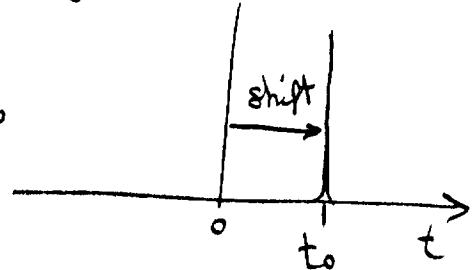
$$\int_{-\infty}^{\infty} \delta(t) dt = 1$$

Shifting: Replace t by $t - t_0 \Rightarrow dt = d(t - t_0)$

$$\therefore \int_{-\infty}^{\infty} \delta(t) dt \Rightarrow \int_{-\infty}^{\infty} \delta(t - t_0) dt = 1$$

↑ or equally $\delta(t_0 - t)$

where $\delta(t - t_0) = \infty$ when $t = t_0$
 $= 0$ when $t \neq t_0$.

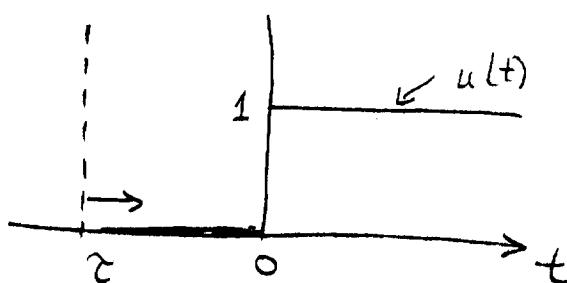


Unit Step

$$\int_{-\infty}^t \delta(\tau) d\tau = u(t)$$

↓

$$\delta(t) = \frac{d u(t)}{dt}$$



$$u(t) = 1 \quad \text{when } t > 0$$

$$= 0 \quad \text{when } t < 0$$

$$= \text{undefined when } t = 0$$

but most choose $\frac{1}{2}$.

↑ infinite slope
at $t = 0$

Note: The δ function is not really a function at all in the strict mathematical sense. We won't let that bother us.

Also, from Fante, Chapter 2:

$$\int_{-\infty}^{\infty} f(t) \delta(t) dt = f(0) \quad \text{where } f \text{ is some well-behaved function.}$$

(Proof should be obvious)

Fante also shows:

$$\int_{-\infty}^{\infty} f(t) \delta(at-b) dt = \frac{1}{|a|} f\left(\frac{b}{a}\right)$$

Proof:

$$\text{Let } x = at \Rightarrow \int_{-\infty}^{\infty} f(x/a) \delta(x-b) \frac{dx}{a} \text{ if } a > 0$$

$$\Rightarrow \int_{\infty}^{-\infty} f(x/a) \delta(x-b) \frac{dx}{a} \text{ if } a < 0$$

$$\text{ie } \Rightarrow \frac{1}{|a|} \int_{-\infty}^{\infty} f(x/a) \delta(x-b) dx$$

Now let $y = x - b$

$$\Rightarrow \frac{1}{|a|} \int_{-\infty}^{\infty} f\left(\frac{y+b}{a}\right) \delta(y) dy$$

$$= \frac{1}{|a|} f\left(\frac{b}{a}\right) \quad \underline{\text{QED}}$$

Watch these limits:

$$\begin{aligned} \int_{t_1}^{t_2} f(t) \delta(t-a) dt &= f(a), \quad t_1 < a < t_2 \\ &= \frac{1}{2} f(a), \quad t_1 = a \text{ or } t_2 = a \\ &= 0 \quad a < t_1 \\ &= 0 \quad a > t_2 \end{aligned}$$

2.3 The Convolution Integral

So we can replace $x(t)$ by this collection of impulses to get :

$$y(t) = L[x(t)] = \underset{\substack{\uparrow \\ \text{operates on} \\ \text{variable } t}}{L} \left[\int_{-\infty}^{\infty} x(\tau) \delta(t-\tau) d\tau \right]$$

$$= \int_{-\infty}^{\infty} x(\tau) L[\delta(t-\tau)] d\tau$$

So if we know the system response to an impulse ($L[\delta(t)]$), then we can construct the system response to any input (as long as the system is linear).

This is a great simplifying feature.

Let's call this impulse response $h(t, \tau)$

$$\text{Thus } y(t) = \int_{-\infty}^{\infty} x(\tau) h(t, \tau) d\tau.$$

Now, for time invariant systems (ie you get the same response when you kick the system now vs. later)

$$h(t, \tau) = h(t - \tau)$$

$$\begin{aligned} (\text{ie } \delta(t) &\Rightarrow h(t) \\ \delta(t-\tau) &\Rightarrow h(t-\tau)) \end{aligned}$$

$$\text{Thus } L[\delta(t-\tau)] = h(t-\tau)$$

This is another great simplifying feature - you ^{only} have to determine h once.

So we have:

$$y(t) = \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau$$

This is called the convolution integral
and is often written

$y(t) = x(t) * h(t)$ as a shorthand notation

[By the way, by a change of variables, you can write this as]

$$y(t) = \int_{-\infty}^{\infty} h(\tau) x(t-\tau) d\tau$$

So whether $x(\tau)$ (the input signal) is

- a pulse
- a pure sine wave
- a burst of sine waves
 - a square wave
 - noise
 - audio
 - video
 - a data stream
 - whatever

and the system is

- an electronic circuit
- an instrument or probe
- a complex mechanical system
- a brain
- whatever

all we need is the impulse response to the system, h ,
and the data stream (input), x , and we
can recompute the integral to calculate the
output.

2.4 Causal Systems

Physically we know that cause must come before effect, so

$$\begin{aligned} y(t) &= \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau \\ &= \int_{-\infty}^t x(\tau) h(t-\tau) d\tau, \end{aligned}$$

i.e. $\int_t^{\infty} x(\tau) h(t-\tau) d\tau = 0$ which is automatically true since

$$h(t-\tau) = 0 \text{ when } t < \tau \quad \begin{matrix} \leftarrow \text{integration variable} \\ \uparrow \text{now} \end{matrix}$$

This is the "future" part of the integration.
(recall, $h(\tau) = 0$ when $\tau < 0$)

We will be dealing only with

—

$\left\{ \begin{array}{l} \text{Linear} \\ \text{Time-Invariant} \\ \text{Causal} \end{array} \right\}$	Systems
---	---------

or LTIC Systems

2.5 Transforming the Convolution Integral

2-5a

Wouldn't it be nice if there was a way to simplify the calculation of $x * h$? There is!

Let's transform $y(t)$ as follows:

$$Y(v) = \int_{-\infty}^{\infty} y(t) e^{-2\pi j v t} dt$$

$$\begin{aligned} j &= \sqrt{-1} \\ \text{also} \\ i &= \sqrt{-1} \end{aligned}$$

$$\begin{aligned} &= \int_{-\infty}^{\infty} \left[\int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau \right] e^{-2\pi j v t} dt \\ &= \int_{-\infty}^{\infty} x(\tau) \underbrace{\left[\int_{-\infty}^{\infty} h(t-\tau) e^{-2\pi j v (t-\tau)} dt \right]}_{H(v)} e^{-2\pi j v \tau} d\tau \\ &= \int_{-\infty}^{\infty} x(\tau) e^{-2\pi j v \tau} d\tau H(v) \\ &= X(v) H(v) \end{aligned}$$

$dt = d(t-\tau)$
Then let $\tau = t - \tau$

Thus $Y(v) = X(v) H(v)$

↑ transfer function of the system.

So in time space, we have a convolution integral

but in v space, we have a multiplication.

↑ we'll identify this later as frequency.

What is more, it turns out that we can transform $Y(v)$

back to $y(t)$ via

$$y(t) = \int_{-\infty}^{\infty} Y(v) e^{2\pi j v t} dv$$

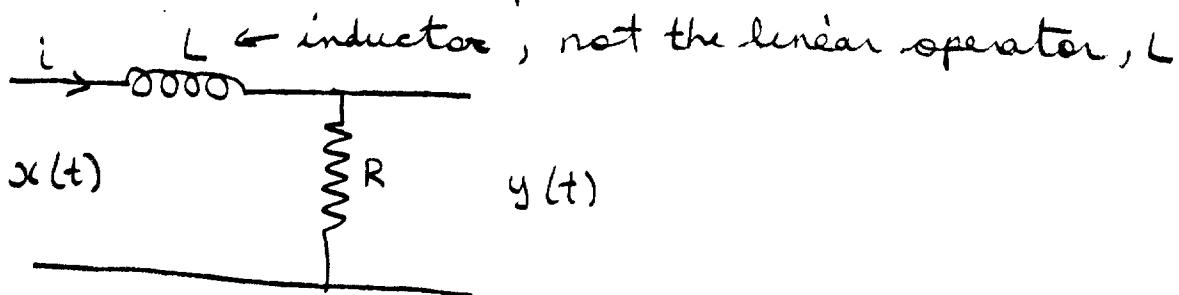
Let's prove this
soon.

(note: there is no minus sign.)

↑ this plus $Y(v) = \int y(t) \dots$ from Fourier Transform Pairs.

Fourier Transforms are so useful and ubiquitous that we need to study them in some detail before we can talk about signal processing and the like.

2.6 A Simple Example



$$x(t) = L \frac{di}{dt} + y(t) \leftarrow \begin{matrix} \text{voltage out} \\ \uparrow \\ \text{voltage in} \end{matrix}$$

$\uparrow iR$

Since $y = iR$,

$$\frac{dy}{dt} = R \frac{di}{dt} \Rightarrow \frac{di}{dt} = \frac{1}{R} \frac{dy}{dt}$$

$$\therefore x(t) = \frac{L}{R} \frac{dy}{dt} + y(t)$$

$$\begin{aligned} \therefore \int_{-\infty}^{\infty} x(t) e^{-2\pi j \nu t} dt &= \frac{L}{R} \int_{-\infty}^{\infty} \frac{dy}{dt} e^{-2\pi j \nu t} dt \\ &\quad + \int_{-\infty}^{\infty} y(t) e^{-2\pi j \nu t} dt \end{aligned}$$

$$\text{i.e. } X(\nu) = \frac{L}{R} 2\pi j \nu Y(\nu) + Y(\nu)$$

\uparrow I'll prove this a bit later

$$\therefore Y(\nu) = \frac{X(\nu)}{1 + 2\pi j \nu L/R} \equiv X(\nu) H(\nu)$$

(i.e. $H(\nu) = \frac{1}{1 + 2\pi j \nu L/R}$)

Thus, if we had $x(t)$ we could calculate $Y(\nu)$ and invert it to find $y(t)$.

For simple systems like this with simple inputs, you can directly integrate the PDE to get $y(t)$. But for more complex systems or complex inputs, the Transform Method is superior.

2.7 Recap

$$y(t) = L \left[\sum_{n=1}^N \alpha_n x_n(t) \right] = \sum_{n=1}^N \alpha_n L[x_n(t)]$$

+ $\sum_{n=1}^N \alpha_n y_n(t)$

$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t-\tau) d\tau$$



$$y(t) = \int_{-\infty}^{\infty} x(\tau) L[\delta(t-\tau)] d\tau$$

" " $h(t, \tau)$

$$= \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau \quad \text{for LTI C sys.}$$

Define: $y(v) = \int_{-\infty}^{\infty} y(t) e^{-2\pi j vt} dt$

will show: $y(t) = \int_{-\infty}^{\infty} y(v) e^{2\pi j vt} dv$

} F.T. pairs

Get: $y(v) = x(v) H(v)$

time space \rightleftharpoons frequency space

$$y(t) = \int_{-\infty}^{\infty} x(\tau) h(t-\tau) d\tau \rightleftharpoons y(v) = x(v) H(v)$$

In a nutshell

Fourier Transforms helps us solve the convolution integral which arises naturally in linear systems.